

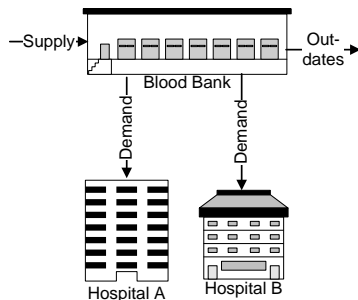
# Blood Management Using Approximate Linear Programming

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January 13th, 2009

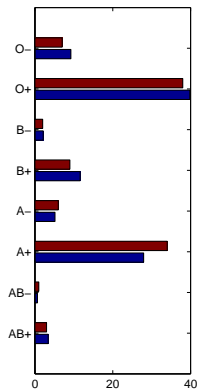
# Blood Inventory Management Problem

- Regional blood banks:
  - Aggregate supplied blood
  - Supply demand requested by the hospitals
- Objectives:
  - Minimize **shortage** – demand that is not satisfied
  - Maximize **utilization** – amount of blood used before it perishes
  - Minimize **cost** – the financial cost of keeping the blood



# Considerations

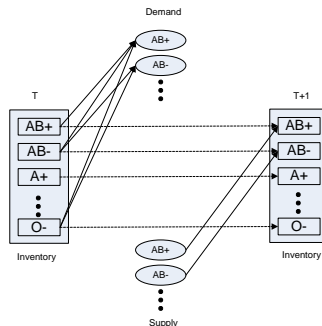
- Demand and supply of blood are **stochastic**
- Blood is perishable
- Multiple blood types are compatible
- Blood type distribution: Supply  $\neq$  Demand
- Manage how much of which blood is:
  - 1 Used to satisfy the demand
  - 2 Retained in inventory
- Challenges not addressed:
  - Large portion of blood that is reserved is not used
  - Usage depends on the hospital type



- 1 Formalization: Blood Inventory Management
- 2 Myopic Solution
- 3 Infinite Horizon Formulation: Approximate Linear Program
- 4 Sampling Error Reduction: Synchronized Sampling
- 5 Transitional Error Reduction: Relaxed ALP
- 6 Conclusion

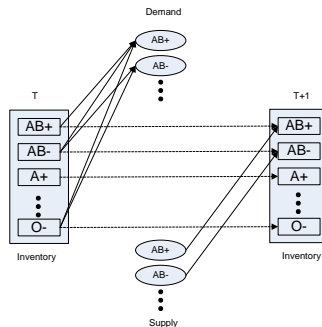
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- Multistage stochastic problem – stage = week
- Decide whether to satisfy the demand or keep the inventory
- Formulate as a **Markov decision process**:
  - States:  $S$ , Actions:  $\mathcal{A}$
  - **Transition function**:  $P(s_1, a, s_2)$  – probability of transition from  $s_1$  to  $s_2$  with action  $a$
  - **Contribution (reward) function**:  $r(s, a)$  for state  $s$  and action  $a$ :



# Transition Function

- State:
  - **Inventory:** Available blood types and ages
  - **Demand:** Amount of blood required
- Action:
  - Blood amounts and types used satisfy the demands
- Transition function:
  - Stochastic demand
  - Stochastic supply added to inventory
  - Blood discarded after 5 weeks



# Contribution (Reward) Function

- Determines tradeoffs in satisfying the demands:
- Contribution is **linear** per unit of blood demand

Type	Reward
Unsatisfied	0
Same type	50
Compatible type	45

- Contribution of using blood type  $i$  for blood type  $j$ :  $c_{ij}$

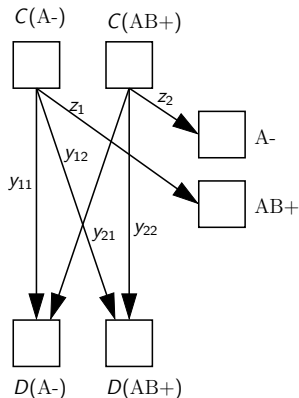


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# Myopic Solution

- Finding the best way of using a given inventory – single step
- Actions:
  - $y_{ij}$  – Type  $i$  used to satisfy demand for type  $j$
  - $z_i$  – Type  $i$  that is retained in inventory
- Solved as a simple flow problem:

$$\begin{aligned} \max_{y,z} \quad & \sum_{ij} c_{ij} y_{ij} \\ \text{s.t.} \quad & \sum_{j \in \mathcal{T}} y_{ij} + z_k \leq C(i) \quad \forall i \in \mathcal{T} \\ & \sum_i y_{ij} \leq D(j) \quad \forall j \in \mathcal{T} \\ & y_{ij}, z_i \geq 0 \quad \forall i, j \in \mathcal{T} \end{aligned}$$



# Myopic Solution – Performance

- Performance in infinite-horizon discount setting?
- **Myopic solution:**  $\approx 273\ 000$ 
  - Uses all the supply
  - Often significant shortages

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  - Often significant shortages
- **Optimal solution:**  $\approx 275\ 000$

# Myopic Solution – Performance

- Performance in infinite-horizon discount setting?
- **Myopic solution:**  $\approx 273\ 000$ 
  - Uses all the supply
  - Often significant shortages
- **Optimal solution:**  $\approx 275\ 000$
- Explanation:
  - Linear penalty for running out of blood
  - Small variance in supply and demand.
- Conclusion:
  - No sophisticated inventory management necessary to satisfy the supply
  - Model does not justify keeping blood inventory

# Modified Contribution Function

- Include the emergency of the blood request
  - Critical
  - Urgent
  - Elective

- Contribution function is:

Type	Critical	Urgent	Elective
Unsatisfied	0	0	0
Same type	50	25	5
Compatible type	45	27.5	4.5

- Need to keep inventory:
  - **Myopic solution:**  $\approx 70\ 000$
  - **Optimal solution:**  $\approx 94\ 000$
- Myopic solution is suboptimal

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# Infinite Horizon Objective

- Optimize over infinite number of steps (weeks)
- Start with an initial state  $s_0$
- The reward is discounted with  $\gamma = 0.9$ :

$$\mathbf{E}_{s_0} \left[ \sum_{i=0}^{\infty} \gamma^i R_i \right] = \mathbf{E} [R_0 + 0.9R_1 + 0.9^2R_2 + 0.9^3R_3 + \dots]$$

- **Value function:**  $v(s)$ 
  - Assigns value to each state  $s$
  - Discounted return when starting in state  $s$ :

$$\mathbf{E}_s \left[ \sum_{i=0}^{\infty} \gamma^i R_i \right] = \mathbf{E} [R_0 + 0.9R_1 + 0.9^2R_2 + 0.9^3R_3 + \dots]$$



# Value Function as Linear Program

- Constraints:

$$v(s_1) \geq \gamma p(\cdot | s_1, a_1)^T v + r_{a_1}$$

$$v(s_1) \geq \gamma p(\cdot | s_1, a_2)^T v + r_{a_2}$$

⋮

- That is:

$$v(s_1) \geq \max_{a \in \mathcal{A}} \mathbf{1}_{s_1}^T (\gamma P_a v + r_a)$$

- For any feasible solution  $v$  we have  $v \geq v^*$
- Minimal feasible solution is  $v^*$
- Linear program:

$$\begin{aligned} \min_v \quad & \mathbf{1}^T v \\ \text{s.t.} \quad & Av \geq b \end{aligned}$$

- **Problem:** Too large to solve optimally

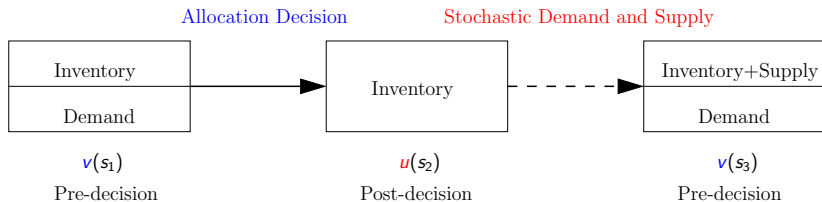
# Approximate Linear Program

- Reduces number of variables in the LP
- Consider an **approximation basis**:  $M$ , as a matrix
- Value function from  $\text{colspan}(M)$ :  $v = Mx$
- Approximate linear program:

$$\begin{aligned} \min_x \quad & \mathbf{1}^T Mx \\ \text{s.t.} \quad & AMx \geq b \end{aligned}$$

- Many constraints – reduce by *sampling*
- Better theoretical properties than other approximate methods – finds the optimal solution if it is representable

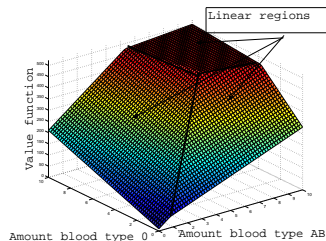
# Value Function in Blood Inventory Management



- Two types of value function:
  - 1  $u$  value of post-decision state
  - 2  $v$  value of pre-decision state
- Greedy step:

$$\arg \max_{a \in \mathcal{A}} \mathbf{1}_s^T (\gamma P_a \mathbf{u} + r_a)$$

Value function:



# Approximation Basis in Blood Inventory Management

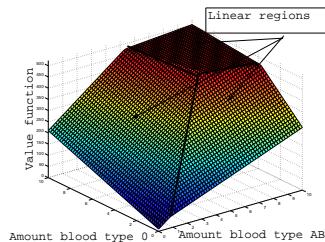
- Defines a set of values for each **post-decision** state – inventory.
- Structure:
  - Piece-wise linear
  - Fixed regions of linearity

•  $M =$

	Feature A	Feature B
A=0, B=1	0	1
A=0, B=2	0	2
A=1, B=0	1	0
A=2, B=0	2	0
A=1, B=1	1	1

- Greedy step be formulated as a **flow problem**

Example value function:



# Blood Inventory Management ALP

- ALP Constraints:

$$u(s_1) \geq \mathbf{1}_{s_1}^T (\gamma P_{a_1} u + r_{a_1})$$

$$u(s_1) \geq \mathbf{1}_{s_1}^T (\gamma P_{a_2} u + r_{a_2})$$

⋮

- But  $|\mathcal{A}| = \infty$ ; use:

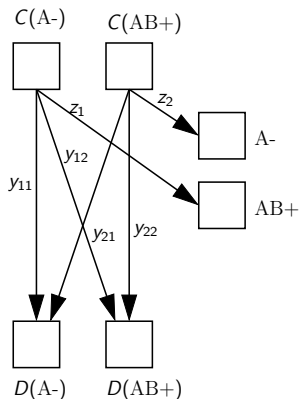
$$u(s_1) \geq \max_{a \in \mathcal{A}} \mathbf{1}_{s_1}^T (\gamma P_a u + r_a)$$

$$u(s_1) \geq \max_{y, u, z} c^T y$$

$$\text{s.t.} \quad A_1 y + A_2 z \leq b_1$$

$$B y \leq b_2, y, z \geq \mathbf{0}$$

- Problem:** *Not* a linear program



# Dual Formulation of Blood Inventory Management

- Dualize to get a linear program

$$\begin{aligned} u(s_1) &\geq \min_{\lambda_1, \lambda_2} b_1^T \lambda_1 + b_2^T \lambda_2 \\ \text{s.t.} \quad & A_1^T \lambda_1 + B^T \lambda_2 \geq c \\ & A_2^T \lambda \geq u \\ & \lambda_1, \lambda_2 \geq \mathbf{0} \end{aligned}$$

- Leads to:

$$\begin{aligned} \min_{u, \lambda_1, \lambda_2} \quad & u(s_1) + u(s_2) + \dots \\ \text{s.t.} \quad & u(s_1) \geq b_1^T \lambda_1 + b_2^T \lambda_2 \\ & A_1^T \lambda_1 + B^T \lambda_2 \geq c \\ & A_2^T \lambda \geq u \\ & \lambda_1, \lambda_2 \geq \mathbf{0} \end{aligned}$$

- **ALP Solution quality:** 18 000

# Performance and Approximation Error

- **ALP Solution quality:** 18 000
- **Myopic solution:** 70 000

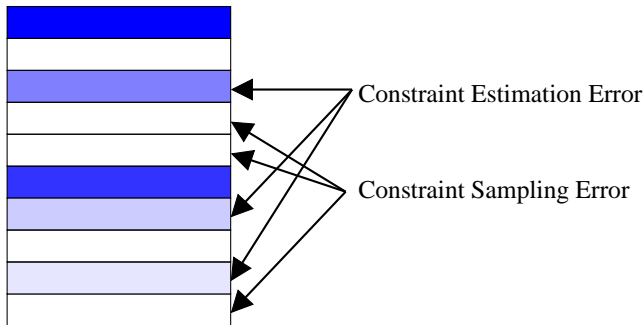


- **ALP Solution quality:** 18 000
- **Myopic solution:** 70 000
- Approximation is too loose
- Approximation errors:
  - ① *Representational* – Limited approximation features (basis)  $M$
  - ② *Transitional* – Limitation of ALP formulation
  - ③ *Sampling* – Limited number of sampled constraints

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# Sampling Error

- Sources:
  - 1 Constraint sampling
  - 2 Constraint estimation
- Constraint matrix  $A$ :



- **Full ALP:**

$$\begin{aligned} \min_x \quad & \mathbf{1}^T Mx \\ \text{s.t.} \quad & \mathbf{1}_s^T Mx \geq \mathbf{1}_s^T (\gamma P_a Mx + r_a) \quad \forall s \in \mathcal{S} \end{aligned}$$

- Constraint for each state in  $\mathcal{S}$

- Consider a subset  $\tilde{\mathcal{S}} \subset \mathcal{S}$

- **Reduced ALP:**

$$\begin{aligned} \min_x \quad & \mathbf{1}^T Mx \\ \text{s.t.} \quad & \mathbf{1}_s^T Mx \geq \mathbf{1}_s^T (\gamma P_a Mx + r_a) \quad \forall s \in \tilde{\mathcal{S}} \end{aligned}$$

# Constraint Estimation

- Constraints in ALP:

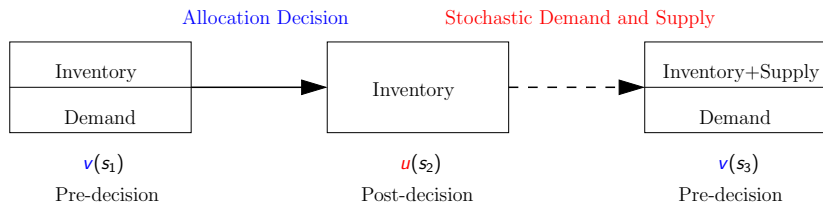
$$\mathbf{1}_s^T Mx \geq \mathbf{1}_s^T \gamma P_a Mx + r_a \quad \forall s \in \mathcal{S}$$

- Must be sampled when:
  - Unknown problem model
  - Possible transition to too many states
- Sample states from the transition probability  $s \rightarrow s_1, s_2, \dots, s_n$
- Constraint:

$$\begin{aligned} v(s) &\geq \gamma P_a v + r_a = \gamma E_S [v(S)] + r_a \\ &\approx \gamma \frac{1}{n} \sum_{j=1}^n v(s_j) + r_a \end{aligned}$$

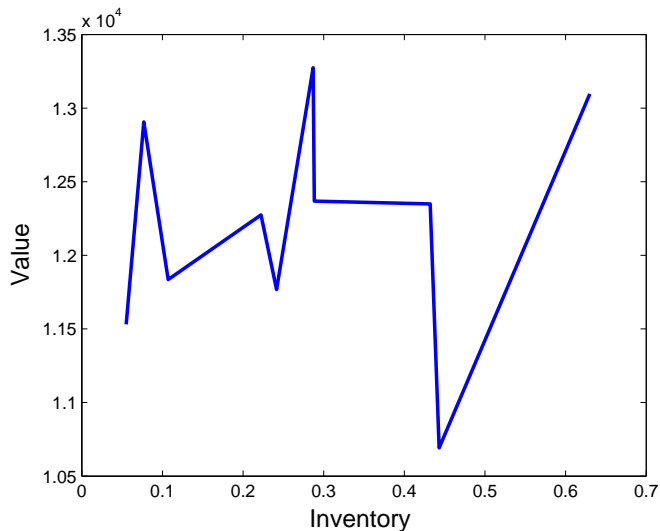
- Can show regularity for ALP – for sufficiently large  $n$ , the error is sufficiently small
- The number of samples depends on the number of features in the ALP

# Constraint Sampling



- Constraint sampling = selecting the inventory
- Constraint estimation = selecting stochastic supply and demand
- **Problem:** The stochastic demand and supply effect is larger than the demand effect – the variance is too high

# Constraint Sampling Error



# Synchronized Sampling

- Exploit:
  - Inventory influence mostly independent of the demand and supply
- Use  $\omega$  to denote the stochastic supply/demand
- $f(s, \omega)$  = the state that follows from  $s$  given action  $a$  and demand/supply  $\omega$



# Synchronized Sampling

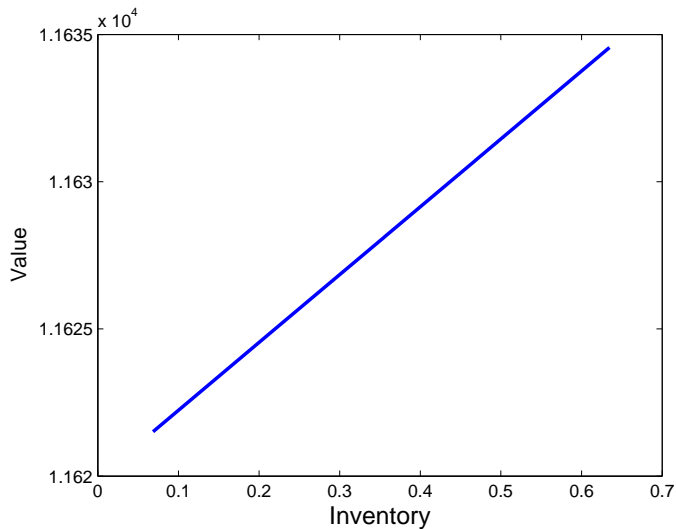
- Sampled supply/demand:  $\omega_1^1, \omega_2^1, \dots, \omega_1^2, \omega_2^2, \dots$
- Standard constraint sampling

$$A = \begin{pmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \dots \\ & & \vdots & \\ 0 & 0 & 0 & \dots 1 \end{pmatrix} - \gamma \frac{1}{n} \begin{pmatrix} \text{---} & \sum_{j=1}^n v(f(s_1, \omega_j^1)) & \text{---} \\ \text{---} & \sum_{j=1}^n v(f(s_2, \omega_j^2)) & \text{---} \\ & \vdots & \\ \text{---} & & \text{---} \end{pmatrix}$$

- Synchronized constraint sampling

$$A = \begin{pmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \dots \\ & & \vdots & \\ 0 & 0 & 0 & \dots 1 \end{pmatrix} - \gamma \frac{1}{n} \sum_{j=1}^n \begin{pmatrix} \text{---} & v(s_1) - \gamma v(f(s_1, \omega_j)) & \text{---} \\ \text{---} & v(s_2) - \gamma v(f(s_2, \omega_j)) & \text{---} \\ & \vdots & \\ \text{---} & & \text{---} \end{pmatrix}$$

# Synchronized Constraint Sampling Error



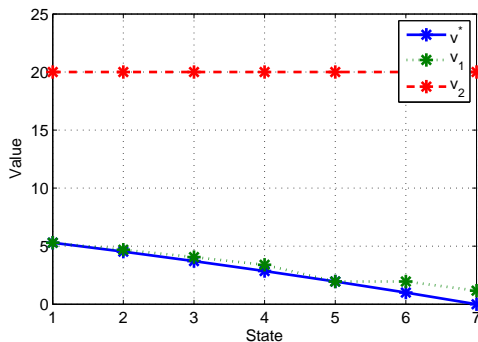
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# Transitional Error

- The standard bound:

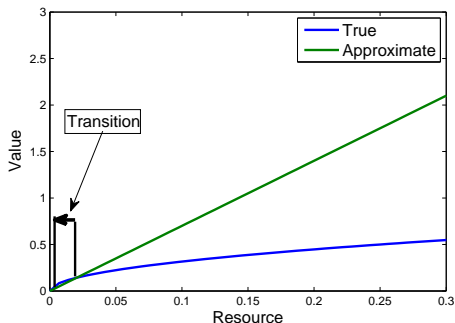
$$\|v^* - \tilde{v}\|_1 \leq \frac{2}{1 - \gamma} \min_x \|v^* - Mx\|_\infty$$

- Approximate value function may still be useless:



# Resource Management Transitional Error

- Typically concave value functions
- Approximation by a piece-wise linear function
- ALP can be seen as approximating the derivative of the value function
- Consider an MDP with value function:



# Relaxed Approximate Linear Program

- **Allow limited constraint violation**
- Original linear program:

$$\begin{aligned} \min_v \quad & \mathbf{1}^T v \\ \text{s.t.} \quad & Av \geq b \end{aligned}$$

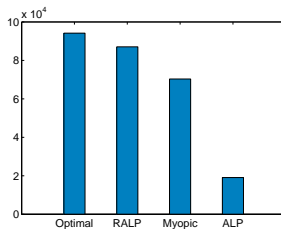
- Assume a weight distribution on the constraints:  $d$
- Transformed into:

$$\min_v \quad \mathbf{1}^T v + d^T [r - Ax]_+$$

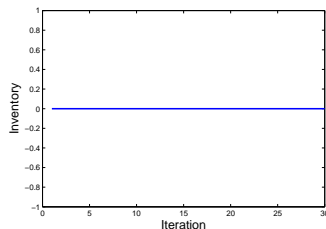
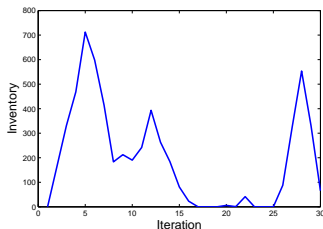
- Corresponds to upper bounds on dual variables
- If  $d \geq \frac{1}{1-\gamma} \mathbf{1}$  the solution is identical to ALP
- Preserves good theoretical properties of ALP

# Empirical Performance

- Performance of ALP:



- Inventory level:



- Blood inventory management is an interesting and hard resource management problem
- Payoff for blood supply must be concave or the optimal solution is trivial – myopic
- Important aspects of ALP solution:
  - The sampling method for constraint selection
  - The sampling method for constraint estimation
  - Relaxation of “outlier” constraints
- ALP can work well
- **But** needs significant tweaking and adjustments