

Fast Bellman Updates for Robust MDPs

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More Reliable Reinforcement Learning

- Medicine and other domains need policies with low failure probability
- Transition probabilities estimated from data \Rightarrow errors
- Errors compound in reinforcement learning
- Small errors in probabilities \Rightarrow large impact on policy quality (bad things happen)

Robust Markov Decision Processes

- + Flexible model of imprecise transition probabilities
- + Policies resistant to model errors
- + Computing policies is poly-time
- Slow in practice

Contribution: Fast algorithms for common RMDPs

Robust Bellman Update

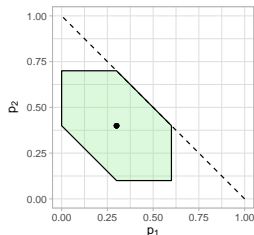
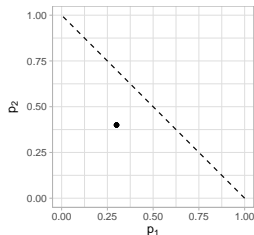
- Solve RMDPs using (approximate) value iteration

- Bellman update:

$$Bv = \max_a \left(r_{s,a} + \gamma \cdot \bar{p}_{s,a}^T v \right)$$

- Robust Bellman update:

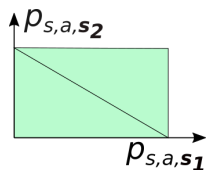
$$Lv = \max_a \min_p \left\{ r_{s,a} + \gamma \cdot p^T v : \right. \\ \left. \|p - \bar{p}_{s,a}\| \leq \psi_{s,a} \right\}$$



Robustness Flavors: Rectangularity

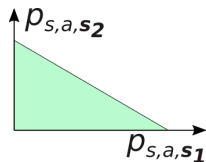
- **State-action-Rect:** Independent errors

$$Lv = \max_a \min_p \left\{ r_{s,a} + \gamma \cdot p^T v : \right. \\ \left. \|p - \bar{p}_{s,a}\| \leq \psi_{s,a} \right\}$$



- **State-Rect:** Correlated errors

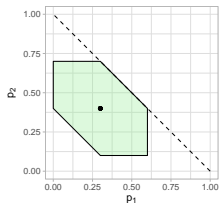
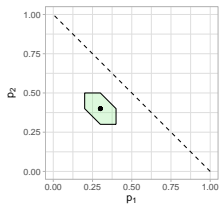
$$Lv = \max_{\pi} \min_{p_a} \left\{ \sum_a \pi(a) (r_{s,a} + \gamma \cdot p_a^T v) : \right. \\ \left. \sum_a \|p_a - \bar{p}_{s,a}\| \leq \psi_s \right\}$$



Robustness Flavors: Distance Metric

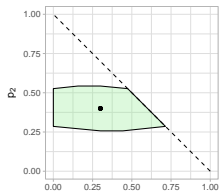
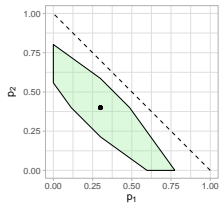
L_1 Norm

$$\|p - \bar{p}_{s,a}\|_1 \leq \psi$$



Weighted L_1 Norm

$$\|p - \bar{p}_{s,a}\|_{1,w} \leq \psi$$



Computing Robust Bellman Update

- Find the worst-case probability \min_p ?
- **Linear programming:** (weighted) L_1 norm as a distance metric

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Bellman update: 0.04 s

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Rectangularity	Distance Metric	
	L_1 Norm	w- L_1 Norm
State-action	1.1 min	1.2 min
State	16.7 min	13.4 min

LP scales as $\geq O(n^3)$.

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LP scales as $\geq O(n^3)$. **Must solve for every state and iteration!**

Prior Work: Fast Algorithms

Rectangularity	Distance Metric	
	L_1 Norm	w- L_1 Norm
State-action	$O(n \log n)$?
State	?	?

Problem size: $n = \text{states} \times \text{actions}$

$O(n \log n)$ algorithm:

- Robust dynamic programming (Iyengar 2006)
- MBIE (Strehl et al, 2008), used in UCRL2, ...
- Does not extend to other robustness types

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Better solutions

$O(n \log n)$ algorithm:

- Robust dynamic programming (Iyengar 2006)
- MBIE (Strehl et al, 2008), used in UCRL2, ...
- **Does not extend to other robustness types**

Our Contribution: Fast Robust Updates

Worst-case complexity, new results **highlighted**

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State	$O(n \log n)$	$O(k n \log n)$

Problem size: $n = \text{states} \times \text{actions}$

Structural constant: $k \leq \text{states}$

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- Homotopy Continuation Method

Our Contribution: Fast Robust Updates

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- **Bisection + Homotopy Method:** randomized policies in combinatorial time!

Our Contribution: Practical Complexity

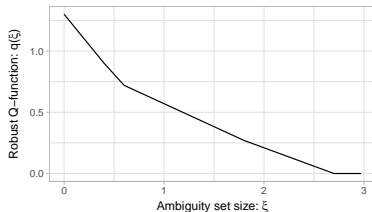
Timing Robust Bellman updates: Inventory optimization, 200 states and actions, $\psi = 0.25$, Gurobi LP solver / [Homotopy + Bisection](#)

Rectangularity	Distance Metric	
	L_1 Norm	w- L_1 Norm
State-action	1.1 min / 0.6s	1.2 min / 0.8s
State	16.7 min / 0.7s	13.4 min / 1.2s

Bellman update: 0.04 s

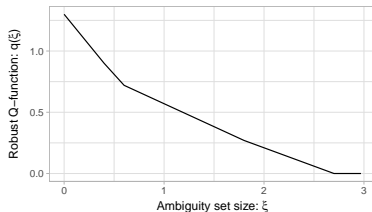
How It Works

- **Homotopy Method:** Similar to LARS for LASSO, few linear segments, easy to trace

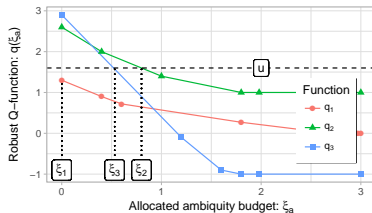


How It Works

- **Homotopy Method:** Similar to LARS for LASSO, few linear segments, easy to trace



- **Bisection:** Small dimensionality of the dual + fast homotopy



Summary of Contributions

- New fast methods for wider variety of robust Bellman Updates
- Pseudo-linear time complexity
- Computes primal solutions, not only duals (*skipped*)
- Empirical results: $500 - 40,000 \times$ speedup over Gurobi LP (*skipped*)
- Also useful in model-based exploration (MBIE, UCRL2, ...)

Poster: Hall B # 87